

The Rains of Scarborough Fair

Traditional English Ballad

arranged by
Randall D. Standridge

1 Full Score

8 Flute

2 Oboe

2 Bassoon

3 Clarinet 1

3 Clarinet 2

3 Clarinet 3

2 Bass Clarinet

2 Alto Saxophone 1

2 Alto Saxophone 2

2 Tenor Saxophone

1 Baritone Saxophone

3 Trumpet 1

3 Trumpet 2

3 Trumpet 3

4 F Horn

3 Trombone 1

3 Trombone 2

2 Euphonium B.C.

1 Euphonium T.C.

5 Tuba

1 Timpani

2 Percussion 1 - Bass Drum, Ride Cymbal

1 Percussion 2 - Suspended Cymbal

4 Percussion 3 - Rainstick, Triangle, Wind
Chimes, Crash Cymbal

1 Bells

1 Vibraphone

1 Synthesizer (optional)

Extra Part - P3017911

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Program Notes

Scarborough Fair is simply one of the most beautiful and haunting melodies of all time. I have always wanted to arrange it, but there have been so many versions of it for band that I decided I would wait until I could do something new with it.

While enjoying a rainy afternoon one spring, I began humming the tune. While I was doing this, gentle rolls of thunder were fading in and out of the background. I loved the way the melancholy melody matched up with the sound of the rain and the thunder, and ta-dah, the idea for this piece was hatched. I was totally entranced...until a HUGE clap of thunder scared me half out of my mind.

This piece seeks to capture both my mood and experience that afternoon as well as the mental image of gray rains making their way along a forgotten beach on the English coast, near the town of Scarborough. I included a nod to that gigantic clap of thunder as well (m.104), although it should be played for drama here, not for fright. I hope you enjoy my sketch of this lovely, rainy afternoon.

Performance Notes

-Tempo is as much a part of a composition as notes, chords, rhythms, orchestration, or any other element. The intended character of a piece relies as much on this as it does on any of the other aspects of its design. Please observe the indicated tempo and try to match it as accurately as possible. If the proper tempo can be achieved, this may be conducted in 1 beat per measure.

-The bass drum-thunder effect should be mostly gentle and in the background. It should definitely be heard, but not overpower the ensemble.

-While the synthesizer part is optional, it is HIGHLY encouraged, as the sound of plucked strings definitely add to the folk song vibe of the work.

-When the band snaps to create the rain effect, facial expression will be just as important as anything else to create mood. Very somber faces and serious eyes should help convey the intended emotion.

-There will be some slight dissonance from the parallel major/minor changes that occur during the introduction and transitional sections; this is fine and should not be masked. It adds to the duplicity of the emotions of the song.

-Dynamic motions should be noticeable and well balanced. Some of the players that have "easy" parts actually have the hardest job, as the dynamic motion will make or break this piece.

-The timpani should be a background drone at m.78, as should the clarinet trill that enters at m.81.

-The tempo change at m.100 should be noticeable and add a sense of urgency to the music.

-There are optional instructions to play a recording of rain, thunder, and wind in the background during the performance of this piece. I strongly encourage this, as I'm a huge fan of environmental sound. If you elect to do this (PLEASE DO!), make sure that it doesn't overpower the ensemble. Once the piece is done, the sound should be faded out gradually to preserve the mood, with the band a conductor frozen on stage.

If you have any comments or questions, please contact me at randallstandridge@yahoo.com

About the Composer

Randall Standridge (b.1976) received his Bachelor's of Music Education from Arkansas State University. During this time, he studied composition with Dr. Tom O'Connor, before returning to Arkansas State University to earn his Master's in Music Composition, studying with Dr. Tom O'Connor and Dr. Tim Crist. From 2001 to 2013, he served as the Director of Bands at Harrisburg High School in Harrisburg, Arkansas.

In addition to his career as a composer, Mr. Standridge is in demand as a conductor, clinician, drill designer, music arranger, and colorguard designer for the marching arts. He also works as a freelance artist, photographer, and writer. He lives in Jonesboro, AR with his family. For more information about Mr. Standridge, visit his website at: www.randallstandridge.com

$$2^{mp} \quad 3 \quad 4 \quad 5 \quad 6 \quad 7 \quad 8 \quad 9$$

The Rains of Scarborough Fair

14

Fl. *p* *tr* *mp* *p*

Ob. *p* *mp* *p*

Bsn. *p* *mp* *p*

Cl. 1 *p* *tr* *mp* *p*

Cl. 2 *p* *mp* *p*

Cl. 3 *p* *mp* *p*

B. Cl. *p* *mp* *p*

A. Sx. 1 *p* *mp* *p* *Solo* *mf*

A. Sx. 2 *mf* *p*

T. Sx. *mf* *p*

B. Sx. *p* *mf* *p*

Tpt. 1 *p* *mp* *p* *A. Sx. 1 cue* *mf*

Tpt. 2 *p* *mp* *p*

Tpt. 3 *p* *mp* *p*

Hn. *mf* *p*

Trb. 1 *p* *mp* *p*

Trb. 2 *p* *mp* *p*

Euph. *mf* *p*

Tuba *mf* *p*

Timp. *p*

Perc.1 Bass Drum (gentle, like distant thunder) to Ride Cymbal *pp* *p* *pp* *mf* Stick on Ride Cymbal

Perc.2 Suspended Cymbal - mallets *p* *mf* to Triangle

Perc.3 Rainstick *mp* Triangle *mp*

Bells *p*

Vib. *p*

Synth. *p*

10 11 12 13 14 15 16 17 18 19

28

Fl.

Ob.

Bsn.

Cl. 1

Cl. 2

B. Cl.

A. Sx. 1

T. Sx.

B. Sx.

Tpt. 1

Tpt. 2

Hn.

Trb. 1

Euph.

Tuba

Timp.

Perc. 1

Perc. 2

Perc. 3

Bells

Vib.

Synth.

20

21

22

23

24

25

26

27

28

29

3

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4

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44

Fl. *mf*

Ob. *mf*

Bsn. *p* *mp* *p* *mf*

Cl. 1 *mf*

Cl. 2 *mf*

B. Cl. *mf*

A. Sx. 1: tutti *p* *mp* *mf*

A. Sx. 1 *p* *mf* *a2* *mf*

T. Sx. *mf* *mf*

B. Sx. *mf*

Tpt. 1 *p* *mp* *mf*

Tpt. 2 *p* *mp* *p* *mf*

Hn. *p* *mf* *mf*

Trb. 1 *p* *mp* *mf*

Trb. 2 *p* *mp* *mf*

Euph. *mf* *mf*

Tuba *mf*

Timp. *mf*

Perc. 1 *pp* *mf* *Stick on Ride Cym.*

Perc. 2 *p* *mf* *to Wind Chimes*

Perc. 3 *mf*

Bells

Vib.

Synth.

40 41 42 43 44 45 46 47 48

The Rains of Scarborough Fair

Fl.

Ob.

Bsn.

Cl. 1

Cl. 2/3

B. Cl.

A. Sx. 1/2

T. Sx.

B. Sx.

Tpt. 1

Tpt. 2/3

Hn.

Trb. 1/2

Euph.

Tuba

Timp.

Perc. 1

Perc. 2

Perc. 3

Bells

Vib.

Synth.

49 50 51 52 53 54 55 56 57

6

mf

p

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58

Fl. *f* *mf*

Ob. *f* *mf*

Bsn. *f* *mf*

Cl. 1 *f* *mf*

Cl. 2 *f* *mf*

B. Cl. *f* *mf*

A. Sx. 1 *f* *mf*

A. Sx. 2 *f* *mf*

T. Sx. *f* *mf*

B. Sx. *f* *mf*

Tpt. 1 *f* *mf*

Tpt. 2 *f* *mf*

Hn. *f* *mf*

Trb. 1 *f* *mf*

Trb. 2 *f* *mf*

Euph. *f* *mf*

Tuba *f* *mf*

Timp. *f* *mf*

Perc. 1 *f* *mf*

Perc. 2 *f* *mf*

Perc. 3 *f* *mf*

Bells *f* *mf*

Vib. *f* *mf*

Synth. *f* *mf*

58 59 60 61 62 63 64 65

7

Wind Chimes to Rainstick

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66

rit.

Fl. *p* *f* *mf* *dim.*

Ob. *p* *f*

Bsn. *p* *f*

Cl. 1 *p* *f* *mf* *dim.*

Cl. 2/3 *p* *f* *mf* *dim.*

B. Cl. *p* *f*

A. Sx. 1 *p* *f* *mf*

2 *p* *f* *mf* *dim.*

T. Sx. *p* *f* *mf* *dim.*

B. Sx. *p* *f*

Tpt. 1 *p* *f*

Tpt. 2/3 *p* *f*

Hn. *p* *f* *mf*

Trb. 1 *p* *f*

2 *p* *f*

Euph. *p* *f* *mf*

Tuba *p* *f*

Timp. *p* *f* *mf* *dim.*

Perc. 1 Bass Drum (gentle, like distant thunder) *p* *mf* *p*

Perc. 2 *p* *f*

Perc. 3 Rainstick *mp*

Bells *p* *f* *mf*

Vib. *p* *f* *mf* *dim.*

Synth. *p* *f* *mf* *dim.*

66 *p* 67 68 *f* 69 *mf* 70 8 71 72 73 74 *dim.*

♩ = 90

9

Sol

10

Moving forward $\text{♩} = 128$

11

The Rains of Scarborough Fair

108

Fl. *tutti* *f*

Ob. *f*

Bsn. *fp* *f*

Cl. 1 *f*

Cl. 2/3 *f*

B. Cl. *fp* *f*

A. Sx. 1 *f* *a2*

A. Sx. 2 *f*

T. Sx. *fp* *f*

B. Sx. *fp* *f*

Tpt. 1 *f* *f*

Tpt. 2/3 *f* *f*

Hn. *f* *div.* *f*

Trb. 1 *f* *a2*

Trb. 2 *fp* *f*

Euph. *fp* *f*

Tuba *fp* *f*

Timp. *f*

Perc. 1 *f* *p* *f*

Perc. 2 *p* *f*

Perc. 3 *Crash Cymbals* *f*

Bells *f*

Vib. *f*

Synth. *f*

104 105 106 107 108 109 110 111 112

The Rains of Scarborough Fair

122

Fl.

Ob.

Bsn.

Cl. 1

Cl. 2

B. Cl.

A. Sx. 1

A. Sx. 2

T. Sx.

B. Sx.

Tpt. 1

Tpt. 2

Hn.

Trb. 1

Trb. 2

Euph.

Tuba

Timp.

Perc. 1

Perc. 2

Perc. 3

Bells

Vib.

Synth.

113 114 115 116 117 118 119 120 121 122

122

13

Snap randomly to simulate rain

Fl. *f* *ff* *mp* *mf* *p* *mp* Snap randomly to simulate rain

Ob. *f* *ff* *mp* *mf* *p* *mp* Snap randomly to simulate rain

Bsn. *f* *ff* *mp* *mf* *p* *mp* Snap randomly to simulate rain

Cl. 1 *f* *ff* *mp* *mf* *p* *mp* *p*

Cl. 2 *f* *ff* *mp* *mf* *p* *mp* Stagger Breathe

B. Cl. *f* *ff* *mp* *mf* *p* *mp* *p* a2 Snap randomly to simulate rain

A. Sx. 1 *f* *ff* *mp* *mf* *p* *mp* Snap randomly to simulate rain

T. Sx. *f* *ff* *mp* *mf* *p* *mp* Snap randomly to simulate rain

B. Sx. *f* *ff* *mp* *mf* *p* *mp* Snap randomly to simulate rain

Tpt. 1 *f* *ff* *mp* *mf* *p* *mp* Solo

Tpt. 2 *f* *ff* *mp* *mf* *p* *mp* Snap randomly to simulate rain

Hn. *f* *ff* *mp* *mf* *p* *mp* Snap randomly to simulate rain

Trb. 1 *f* *ff* *mp* *mf* *p* *mp* a2 Snap randomly to simulate rain

Euph. *f* *ff* *mp* *mf* *p* *mp* Stagger Breathe

Tuba *f* *ff* *mp* *mf* *p* *mp* *p*

Timp. *p*

Perc. 1 *p* *f* *pp*

Perc. 2 *p* *f* to Rainstick

Perc. 3 *p*

Bells *f* *pp*

Vib. *mf* *dim.* *p*

Synth. *mf* *dim.* *p*

133 134 135 136 137 138 139 140 141

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♩ = 90

Snapping begins to slow and fade away

[illegible]